

Folded Wishes

Second Edition

Ronald A. Villaver



15'



2-4



8+

Artwork by Darina Lapovskaya

Objective:

Legend says if you fold 1,000 paper cranes, your wish will come true. But what lies beyond the legend?

Origami masters refine their techniques and hone their skills earning fame and prestige. In *Folded Wishes*, you take the role of an upcoming origami apprentice as you begin your journey learning the balance of the paper, the harmony of the fold.

Each apprentice must show mastery of their craft by manipulating their chosen origami animal through a series of patterns and folds, understanding symmetry and sequences in order to show true comprehension.

The first apprentice who aligns all four of their animals in a straight line in any direction (vertically, horizontally, or diagonally) is the winner.

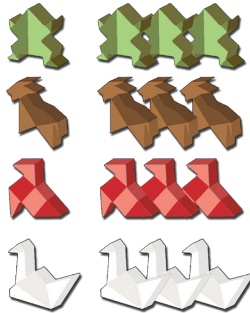


Components:

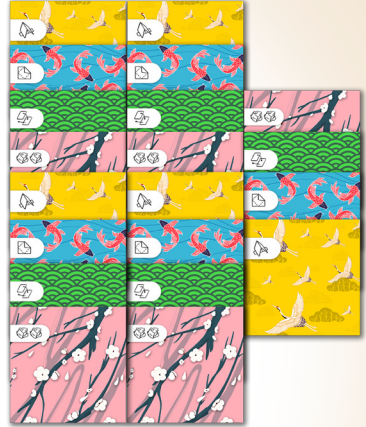
4 Character Cards



16 Origameeple



20 Pattern Tiles



4 Starting Skill Cards



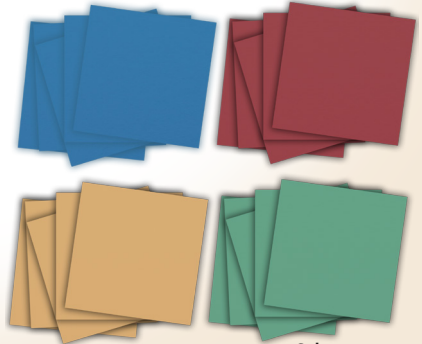
4 Starting Tiles



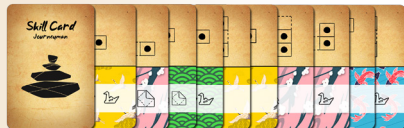
4 Master Skill Cards



20 Sheets of Origami Paper

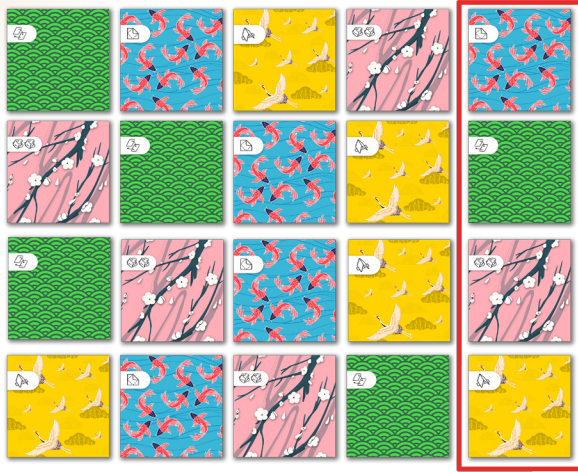


10 Journeyman Skill Cards



Colors may vary

Game Setup:



□ = 3 & 4 Players



Fold Action Reference



-  **Corner Fold:** Move your own animal in any direction.
-  **Crumple:** Move another player's animal in any direction.
-  **Mountain Fold:** Move one of your animals over another animal in any direction.
-  **Switch Patterns:** Swap this tile with any tile on the board.
-  **Swap Shapes:** Swap one of your animals with an adjacent animal from another player.



Turn Reference



1. **Place** Pattern tile with an animal on it.
2. **Fold:** May perform any of the fold actions on your tile and use matching skills in any order.
3. **Push** the outside tile into the grid.
4. **Take** your new tile.
5. **Learn** a new skill if you can.

Give each player a Character Card with a Turn Reference on one side and Fold Reference on the other.



The player who most recently folded something will go first. (ex: paper, clothes, time & space, a napkin)

Give them the starting Skill Card and Pattern Tile with the 1 on them.



Continue clockwise (to the left) with the 2, 3, and 4 cards and tiles. If playing with less than 4 players, return the unused numbers back to the box as they will not be used this game.



Each player should also select their favorite Origameeple (*Origami Meeple*) and take all four of their animal.

Shuffle the Pattern Tiles and arrange them into a 4x4 (2 player) or 5x4 (3-4 player) grid.



Note: For 2-player games, place 1 of each pattern tile back into the box.



Shuffle the Journeyman and Master Skill Cards separately and place them near the grid so all players can see them.

Flip up 2 Journeyman and 1 Master Skill Cards.

Starting Out:

Starting with the second player, each person will place 1 animal on an unoccupied tile in the grid. Continuing clockwise until each player has put 1 animal into play.

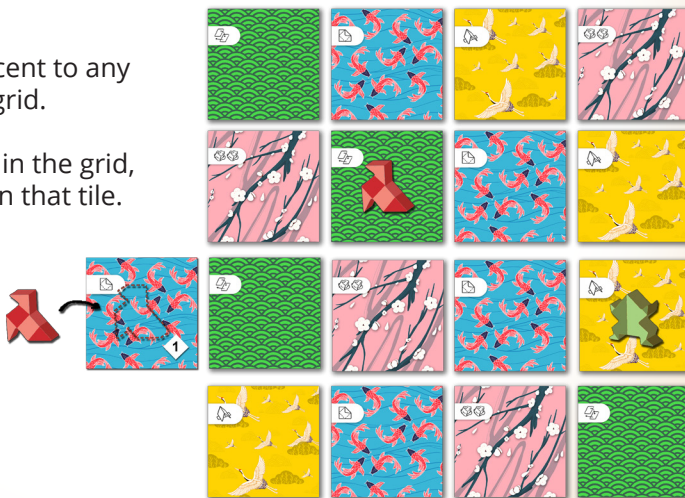
Play will then begin with the first player. Turns consist of 4 total actions in order:

Turn Actions:

1. Place

Place your Pattern Tile adjacent to any row or column outside the grid.

If you have any animals not in the grid, place one of your animals on that tile.

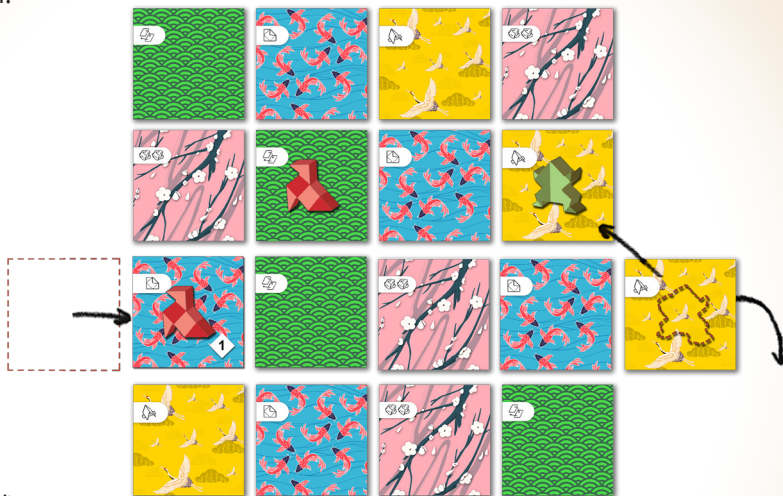


2. Fold

Perform any fold actions on the tile you just placed, in any order. If the tile has more than one fold action, or you have a Skill Card that adds a fold action to your tile, you may perform some or all of the fold actions, in any order.

3. Push

Push the Pattern Tile you placed into the grid, moving existing tiles the other direction. If there was an animal on the tile that was pushed out of the grid, place it back into the grid on an unoccupied adjacent Pattern Tile. If all adjacent tiles are occupied, return it to its owner. Take the tile that was pushed out of the grid to use on your next turn.



4. Learn (optional)

If your animals are on Pattern Tiles matching the layout shown on a Skill Card, you may learn that skill to use on future turns.

Skill Cards are explained further on the next page.

Note: Your turn must be completed for you to win, which means after the tile you place is pushed in and any animals are moved.

Fold Actions:

In Folded Wishes, each tile is adjacent to all other tiles it touches, including diagonally. All Pattern Tiles may only be occupied by a single animal. After your hand has left a piece, that move is considered final.

There are 5 different fold actions you may take:



Corner Fold: Move one of your own animals to an empty Pattern Tile adjacent to it.



Crumple: Move any other player's animal to an empty Pattern Tile adjacent to it.



Mountain Fold: Jump one of your own animals over another animal to an empty space in any direction. There must be an adjacent animal for you to jump.



Switch Patterns: After placing this tile, switch this tile with any other tile in the grid. If either tile has an animal on it, the animals move with the tile.

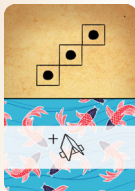


Swap Shapes: Swap the positions of one of your animals with an adjacent animal from another player. (*Swap Shapes only appears on Skill Cards*)

Tip: Adjacent may be any direction, including diagonal.

Skill Cards:

As you master the craft of origami, you'll gain access to new skills to help manipulate the animals and tiles around you. Players all start with an "Apprentice" skill.



Some Skill Cards will add an extra Fold Action to a specific Pattern Tile.

For example, this Skill Card adds a Mountain Fold to a blue Pattern Tile. When you place a blue Pattern Tile, you may use the Corner Fold action already on it, as well as a Mountain Fold from your Skill Card.



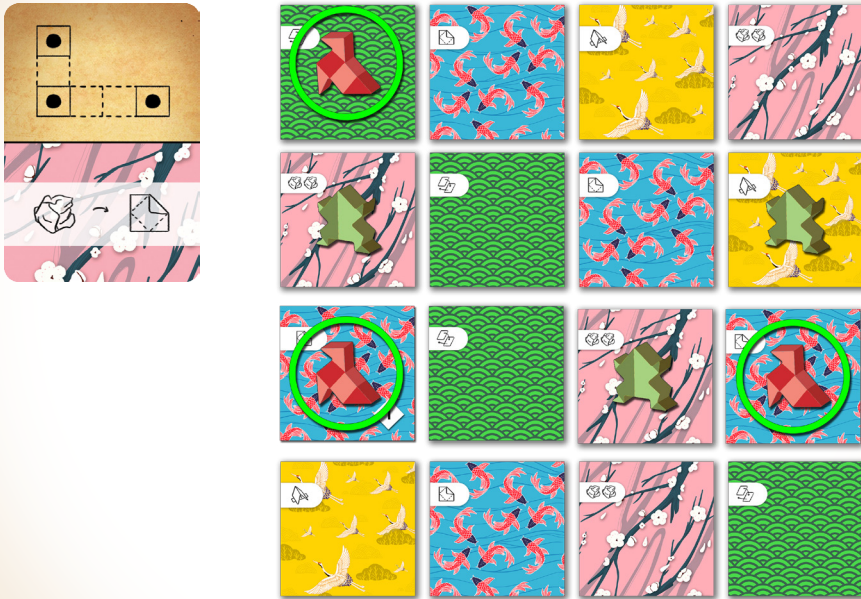
Other Skill Cards may replace an existing action with a new one.

For example, this Skill Card gives you the option to replace the Mountain Fold found on a yellow Pattern Tile with a Swap Shapes Fold Action instead.

Note: You do not have to use the fold actions on your Pattern Tile or Skill Cards if you do not wish to.

Acquiring Skill Cards:

As the last step of your turn, you may acquire new skills if your animals match the pattern shown on either of the face up Journeyman Skill Cards (*requiring 3 Origameeple*), or the one face up Master Skill Card (*requiring 4 Origameeple*).



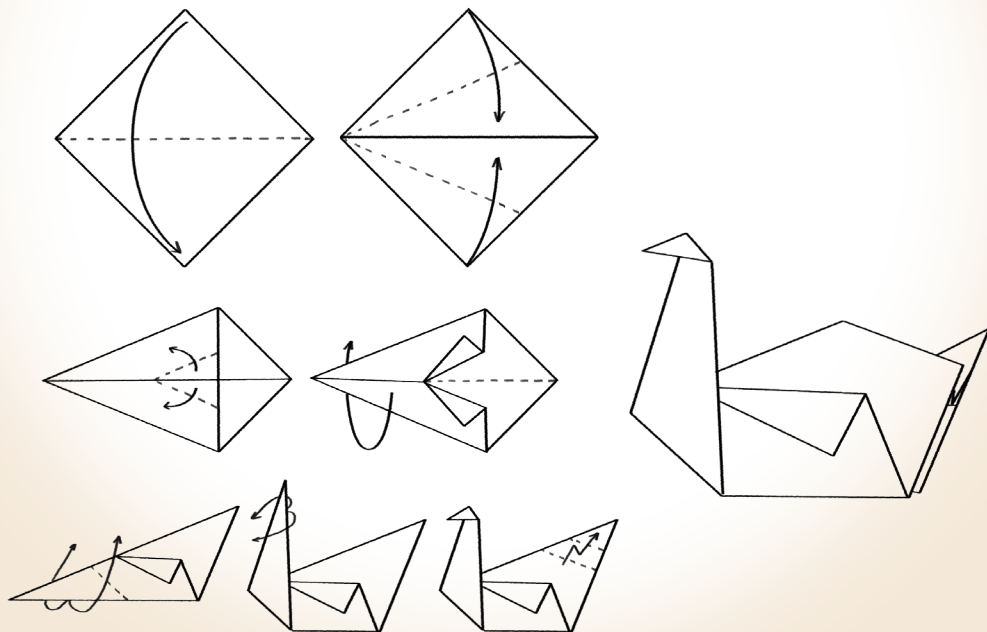
By arranging 3 of their animals into the required pattern for the Journeyman Skill, this player would take the Skill Card and be able to turn one of the Crumple into a Corner Fold when they place a pink cherry blossom Pattern Tile on future turns.

Note: You may rotate Skill Cards in any direction to make a pattern.

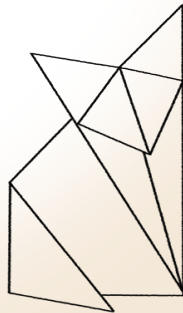
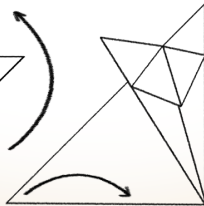
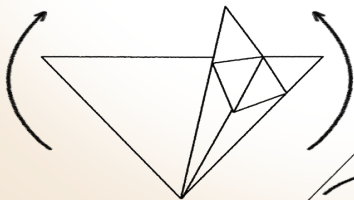
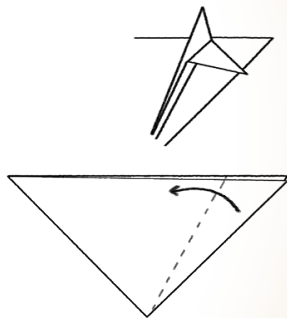
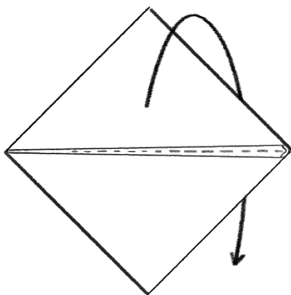
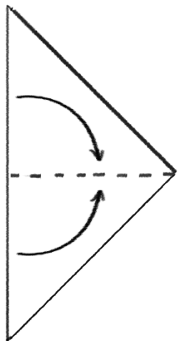
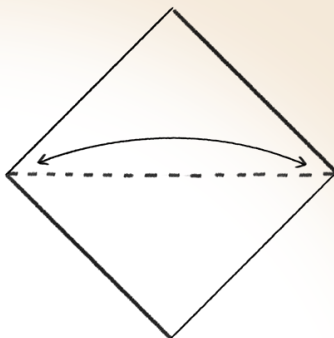
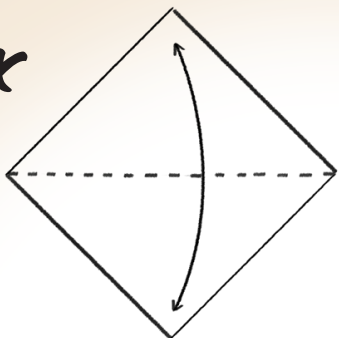
How to Fold Origami:

Folded Wishes includes 20 sheets of standard 3" x 3" (7.5cm x 7.5cm) paper so you can make your own origami animals to use in place of the origameeple. We've included a few diagrams to get you started!

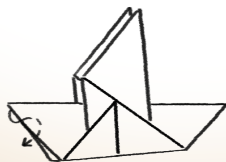
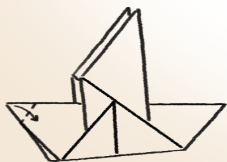
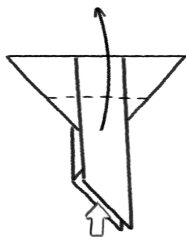
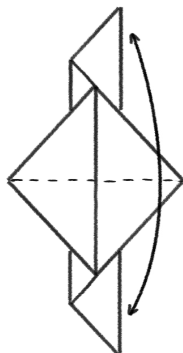
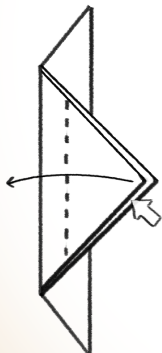
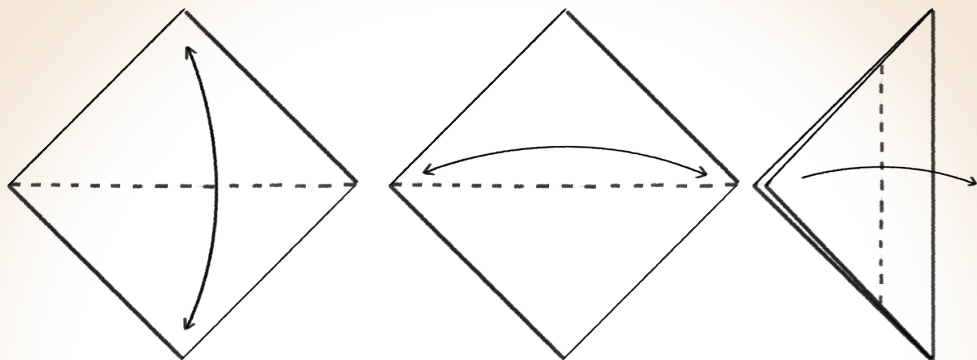
A Swan



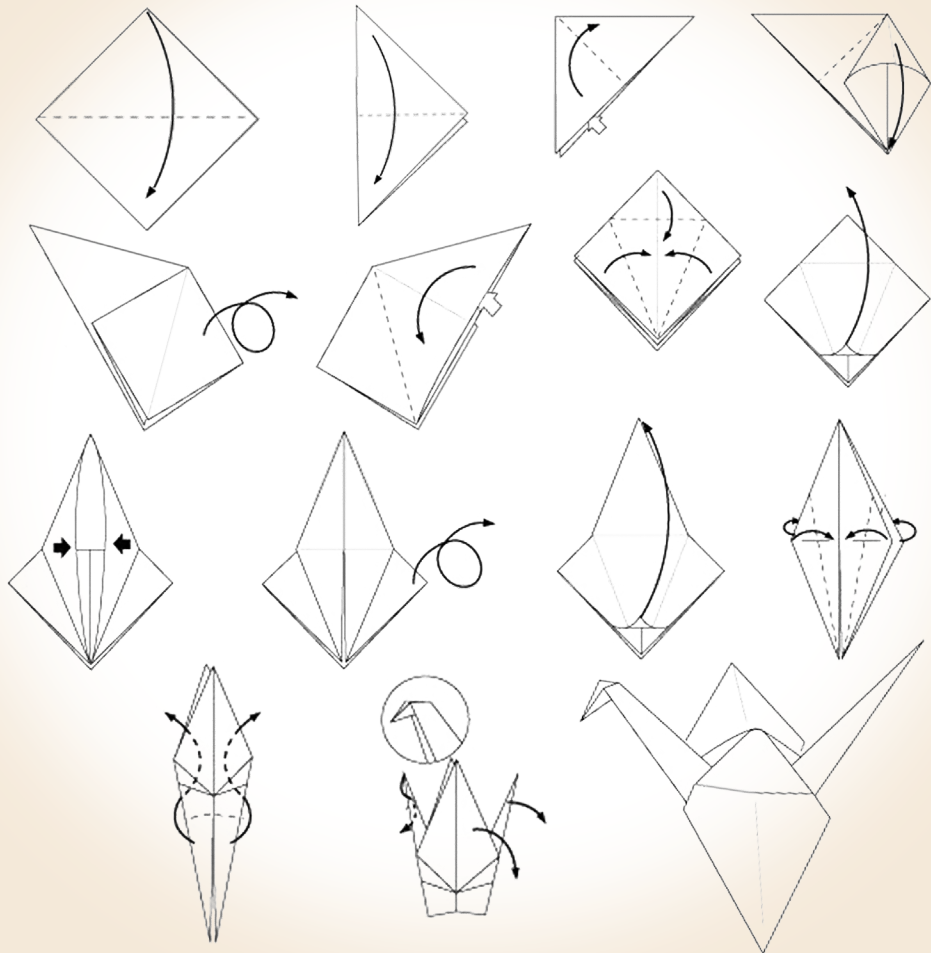
A Fox



A Bird



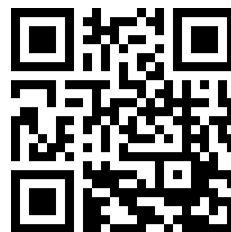
A Crane



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